

**Figure 1. The incident codes we included as they appear in the New York Police Department Radio Code Signal Guide, and the heading under which they appear in the Guide.**

Possible Crimes

10F1 – Firearm/inside  
10F2 – Firearm/outside  
10F9 – Firearm/transit  
10K1 – Knife/inside  
10K2 – Knife/outside  
10K9 – Knife/transit  
10H1 – Call for help/inside  
10H2 – Call for help/outside  
10H9 – Call for help/transit  
10Y3 – Other/serious  
10Y7 – Possible/child abuse  
10P1 – Prowler/inside  
10P2 – Prowler/outside  
10P9 – Prowler/transit  
10N1 – Narco sale/in  
10N2 – Narco sale/out  
10N9 – Narco sale/transit  
10S1 – Shots fired/inside  
10S2 – Shots Fired/outside  
10S9 – Shots Fired/Transit  
10V1 – Suspicious vehicle/inside  
10V2 – Suspicious vehicle/outside  
10V9 – Suspicious vehicle/transit

Alarms

11A1 – Audible/inside: live person  
11A2 – Audible/outside: live person  
11C3 Commercial holdup  
11C4 – Commercial Burglary  
11R3 – Residential Holdup  
11R4 – Residential Burglary

Vehicle Check

16 – Vehicle reported stolen

Robbery (Past)

20C - Commercial  
20C9 – Commercial/transit  
20R – Residence  
20Q1 – Other/inside  
20Q2 – Other/outside

20Q9 – Other/transit

Burglary Past

21C - Commercial

21C9 – Commercial/transit

21R – Residence

21Q1 – Other

21Q9 – Other/transit

Larceny Past

22P1 – From person/inside

22P2 – From person/outside

22V1 – Stolen vehicle/inside

22V2 – Stolen vehicle/outside

22V9 – Stolen vehicle/transit

22Q1 – Other/inside

22Q2 – Other/outside

Assault Past

24K1 – Knife/inside

24K2 – Knife/outside

24K6 – Knife/family

24K7 – Knife/child abuse

24K9 – Knife/transit

24S1 – Shots/inside

24S2 – Shots /outside

24S6 – Shots /family

24S7 – Shots /child abuse

24S9 – Shots /transit

24W1 – Assault with weapon/inside

24W2 – Assault with weapon /outside

24W6 – Assault with weapon /family

24W7 – Assault with weapon /child abuse

24W9 – Assault with weapon /transit

24Q1 – Other/inside

24Q2 – Other /outside

24Q6 – Other /family

24Q7 – Other /child abuse

24Q9 – Other /transit

Other Crimes Past

29C – Criminal Mischief

Robbery in Progress

30C - Commercial

30C9 – Commercial/transit

30R – Residence  
30Q1 – Other/inside  
30Q2 – Other/outside  
30Q9 – Other/transit

Burglary in Progress

31C - Commercial  
31C9 – Commercial/transit  
31R – Residence  
31Q1 – Other  
31Q9 – Other/transit

Larceny in Progress

32P1 – From person/inside  
32P2 – From person/outside  
32V1 – Stolen vehicle/inside  
32V2 – Stolen vehicle/outside  
32V9 – Stolen vehicle/transit  
32Q1 – Other/inside  
32Q2 – Other/outside

Assault in Progress

34K1 – Knife/inside  
34K2 – Knife/outside  
34K6 – Knife/family  
34K7 – Knife/child abuse  
34K9 – Knife/transit  
34S1 – Shots/inside  
34S2 – Shots /outside  
34S6 – Shots /family  
34S7 – Shots /child abuse  
34S9 – Shots /transit  
34W1 – Assault with weapon/inside  
34W2 – Assault with weapon /outside  
34W6 – Assault with weapon /family  
34W7 – Assault with weapon /child abuse  
34W9 – Assault with weapon /transit  
34Q1 – Other/inside  
34Q2 – Other /outside  
34Q6 – Other /family  
34Q7 – Other /child abuse  
34Q9 – Other /transit

Other Crimes in Progress

39C – Criminal Mischief/inside  
39C – Criminal Mischief/outside

Disorderly Person/Group/Noise

50G1 – Group/inside  
50G2 – Group/outside  
50P1 – Person/inside  
50P2 – Person/inside  
50N1 – Noise/inside  
50N2 – Noise/outside

Dispute

52F1 – Firearm/inside  
52F2 – Firearm/outside  
52F6 – Firearm/family  
52F9 – Firearm/transit  
52K1 – knife/inside  
52K2 – knife /outside  
52K6 – knife /family  
52K9 – knife /transit  
52D1 – Dispute/inside  
52D2 – Dispute/outside  
52D6 – Dispute/family  
52V1 – Vio o prot/inside  
52V2 – Vio o prot /outside  
52V6 – Vio o prot /family  
52V9 – Vio o prot /transit

Quality of Life

64D – Public drinking  
64J – Prostitution  
64K – Lewd Acts  
64L – Loitering  
64R – Trespassing  
64U – Public urination  
64V – Vandalism